

A DATA VISUALIZATION ON THE BAD EFFECTS OF CHILD'S SOCIAL MEDIA AND VIDEO GAME ATTRACTION DUE TO COVID-19 PANDEMIC

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ABSTRACT

Children will be the founders of the next generation. They will lead the world tomorrow. But if they are in a wrong track, the world will fall in danger tomorrow. Most of the children in this generation are involved on social media and video games. Particularly, during the covid-19 pandemic situation, it grew the most. As a result, children have a bad effect on their body, mind and their character also. Using social media by children can lead them in a bad track. Because there are numerous things on social media which are not appropriate for children and these can built a very bad effect on their mind. Besides, playing excessive video games by children can create different health problem and mind problem. Those social media and video games hamper their study and misguide them. In this research, we find out the statistics of children that are affected in their body, mind and study by those things during and before covid-19.

KEYWORDS: *Child Attraction, Data Analysis, Data Visualization, Social Media, Video games, Weka Explorer*

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